Seph Reed

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Full Stack Developer
Project Lead
UI/UX Designer
2D/3D Digital Artist
Fabricator
Producer/Jazz Pianist

Hey there, I'm Seph. Quite the list of claims above, wouldn't you say? Probably kind of hard to believe. Definitely not normal. I mean, if I were you I'd want picture evidence. Unrelated, that's exactly what you'd find on my website... -->

Anyways, I really like engineering and systems and art. They're all kind of the same thing to me. Designing good systems is an art, and every art has some sort of logic to it. Social systems are one of my favorite to work with. My preferred style is to "lead from behind"; less work for equal results, I don't need the credit.

In terms of priorities, mine are pretty straight forward: I enjoy being treated like a well-rounded and intelligent being. This means having some personal agency with room for creativity, and having my thoughts met thoughtfully. I also value getting paid, a thing which my lax demeanor has seemingly contra-indicated at times.

If you're reading resumes a bit much these days, I hope this one brought you some joy.

EMPLOYMENT HISTORY

Positions	Company / Info Link	Time
Senior Fullstack Software Engineer	AmeriSave Mortgage Co sephreed.me#Amerisave	Jun-Aug 2022
CTO, Full Stack UX Dev	Dot Earth Networks sephreed.me#DotEarth	Sep 2020 to Jan 2022
CTO, Full Stack UX Dev	Choose Health sephreed.me#ChooseHealth	Mar 2019 to Jul 2020
Frontend Dev, UX Team	Coder Technologies sephreed.me#CoderComDev	Jan-Oct 2018
Build Lead, Codesigner	Austin Artistic Reconstruction LLC sephreed.me#Cononagon	Oct-May 2018
Build Lead, Codesigner	Austin Artistic Reconstruction LLC sephreed.me#PlaywoodPalace	Oct-May 2017
Forest Service, Team Leading	Americorps Leadership Development sephreed.me#AmericorpLDP	Fall 2014
Comp Sci Major	B.S. from Portland State University	2013
Self Teaching	My first websites and games	2000 - 2001

My portfolio showcases everything above and below
http://SephReed.me

SKILLS

The stars represent junior, mid, and senior levels of competency.

★★☆ 2d Art	★★☆ Linux	★★☆ Sketch App
★☆☆ 3d Modeling	★★★ Low-Level Web	★★☆ Signal Processing
★★☆ Audio	★★☆ MapBox	★★☆ Stakeholder Mgmt.
★★★ APIs	★★☆ Mentorship	★★☆ Stripe
★☆☆ Architecture	★★☆ Mobile Apps	★★☆ Structural Eng.
★★★ Bitwig	★★☆ Mix Mastering	★★☆ SQL
★☆☆ Blender	★★☆ Micro-services	★☆☆ Syntax Parsing
★★☆ C++	★☆☆ Micro-controllers	★★★ Synths
★★★ Collaboration	★★☆ NativeScript	★★★ Task Delegation
★★★ Documentation	★★★ Onboarding	★★☆ Three JS
★★★ Event Systems	★★★ Node JS	★★★ TypeScript
★★☆ Fabrication	★★★ Peer Leadership	★★★ UX
★★☆ Games	★☆☆ Procedural Gen.	★★★ Web App
★★★ Helium UI	★☆☆ Python	★★☆ Web Workers
★★☆ HTML5 Canvas	★★☆ Roadmapping	★★★ Web Audio API
★★★ Interactive Art	★★☆ RegEx	★★★ Web Extensions
★★☆ Integrations	★★★ Sass	★☆☆ Video
★☆☆ Java	★★☆ Servers	★★★ Volunteer
★★☆ Jazz Theory	★★☆ SketchUp	★★★ Vanilla JS